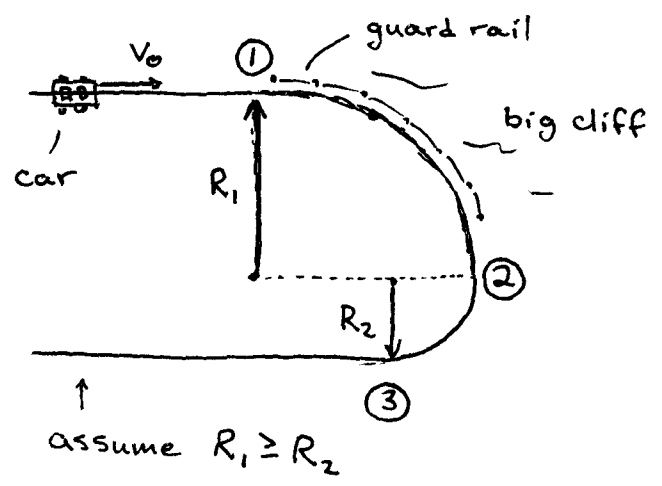


AE 252 (Spring 2007)

Example: path coordinates



A car drives at constant speed v_0 toward a decreasing-radius turn. Assume the tires maintain rolling contact up to an acceleration (magnitude) of K . Clearly, if K is small and v_0 is large, then the car is in trouble.

We are asked to place a sign indicating the maximum recommended speed v_{max} . Assume the driver decelerates at a constant rate a_0 when he/she sees the sign, until his/her speed is v_{max} .

- Where should we place the sign?
 - (a) Nowhere. (No sign needed.)
 - (b) So it can be seen from ②.
 - (c) So it can be seen from ①.
 - (d) So it can be seen before ①.
- What speed should it recommend?

In any case we know $\vec{a} = \dot{v} \hat{e}_t + \frac{v^2}{r_c} \hat{e}_n$

so to guarantee no slip we must have

$$\|\vec{a}\| = \sqrt{\dot{v}^2 + \left(\frac{v^2}{r_c}\right)^2} \leq K$$

at all times.

(a) Is no sign required? So $\dot{v} = 0 / v = v_0$ always.

Before ① and after ③, $\|\vec{a}\| = 0 \leq K$.

$$\text{①} \rightarrow \text{②} \quad \|\vec{a}\| = \frac{v_0^2}{R_1}$$

$$\text{②} \rightarrow \text{③} \quad \|\vec{a}\| = \frac{v_0^2}{R_2}$$

So we must have

$$\boxed{\frac{v_0^2}{R_1} \leq K \quad \text{and} \quad \frac{v_0^2}{R_2} \leq K}$$

(b) Is a sign at ② required?

Before ① and after ③, $\|\vec{a}\| = 0 \leq K$.

$$\text{①} \rightarrow \text{②} \quad \dot{v} = 0 \Rightarrow \|\vec{a}\| = \frac{v_0^2}{R_1}. \quad \text{So } \boxed{\frac{v_0^2}{R_1} \leq K}.$$

② \rightarrow ③ From (a), we only need a sign if $\boxed{\frac{v_0^2}{R_2} > K}$. Then, $\dot{v} = -a_0$.

$$\Rightarrow \|\vec{a}\| = \sqrt{a_0^2 + \left(\frac{v_0^2}{R_2}\right)^2} > \frac{v_0^2}{R_2} > K$$

at point ②. So a sign at ② is

$\boxed{\text{never a good idea!}}$ I.e., it never helps.

(c) Is a sign at ① required?

(As usual, before ① and after ③ $\|\ddot{a}\| = 0 \leq K$.)

① → ② $\dot{v} = -a_0 \Rightarrow \|\ddot{a}\| = \sqrt{a_0^2 + (v^2/R_1)^2}$

Note we must have $v_0^2/R_1 \leq K$. Also note

that since v is maximum at ①, where $v = v_0$,

we must have $\sqrt{a_0^2 + (v_0^2/R_1)^2} \leq K$

$\Rightarrow a_0^2 \leq K^2 - (v_0^2/R_1)^2$

$\Rightarrow a_0 \leq \sqrt{K^2 - (v_0^2/R_1)^2}$

② → ③ We have $v_0^2/R_2 > K$. We want to decelerate

from ① → ② at least so that $v_2^2/R_2 = K$

$\Rightarrow v_2 = \sqrt{KR_2} \rightsquigarrow v_{max} = \sqrt{KR_2}$

Then, $\|\ddot{a}\| = v_{max}^2/R_2 \leq K$ between ② and ③.

How fast must we decelerate?

$-a_0 = \frac{dv}{dt} = \frac{dv}{ds} \frac{ds}{dt} = v \frac{dv}{ds}$

$\Rightarrow \int_{v_1}^{v_2} v dv = -a_0 \int_{s_1}^{s_2} ds \Rightarrow \frac{v_2^2 - v_1^2}{2} = -a_0(s_2 - s_1)$
 $v_1 = v_0$
 $v_2 \leq \sqrt{KR_2}$
 $s_2 - s_1 = \frac{\pi R_1}{2}$

$\Rightarrow v_2^2 = v_0^2 - 2a_0(\frac{\pi R_1}{2}) \leq KR_2$

$\Rightarrow a_0 \geq (v_0^2 - KR_2) / \pi R_1$

→ So we must have $\sqrt{K^2 - (v_0^2/R_1)^2} \geq a_0 \geq \frac{v_0^2 - KR_2}{\pi R_1}$

(d) Is a sign before ① required?

From (a)-(c) we must have:

$\frac{v_0^2}{R_2} > K$ AND $\frac{v_0^2 - KR_2}{\pi R_1} > a_0$ ← can't slow down fast enough before second curve
 ↑
 must slow down before second curve or we crash
 AND/OR
 $\sqrt{K^2 - \left(\frac{v_0^2}{R_1}\right)^2} < a_0$ ← if we slow down at rate a_0 in the first curve, we crash
 AND/OR
 $\frac{v_0^2}{R_1} > K$ ← must slow down before first curve or we crash

Strategy — find the maximum v_0 that satisfies all conditions, then post sign far enough before ① so the car slows (at rate a_0) to v_0 by the time it reaches the first turn.

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- COMMENTS:
- In practice, a_0 is not fixed. What is a good choice? How might we encourage a particular a_0 ? What if a_0 varies with time? Does this help? Can we move through the turn faster?
 - Why is it a good idea to keep our solution algebraic?